Website Design

# Introduction

The following is a web design document for the [www.therke.com](http://www.therke.com) website. This is a personal document, without the requirement of UX or market research, and thus will be formed based on the personal tastes and idea’s of the developer.

The goal of this website is to provide a fun 3D interactive website, that supports mobile, desktop and VR hardware.

It will display video content from TikTok and other media sources as they are developed.

# Goals

The goal of this website is to deliver media content to the users device.

This document is subject to update at any time.

* Create an AFrame based interactive website.
* Deliver media content.
* Provide visually interesting environment.
* Develop hidden mini-games for users to discover.
* Create ambient sound track.
* Provide way for users to communicate with author.
* Provide newsfeed.
* Provide about author page.
* Test with Android, iPhone, Windows, Mac and Linux browsers.
* Test with Firefox, Chrome, Edge, browsers.
* Create multiple user interactions using XBOX Controller, Keyboard and Mouse, Oculus controllers, gaze controls for mobile.

# Assets

As I wish to spend most of my time developing code rather than 3D assets, audio and video I will begin using common open source and free libraries.

## Music

https://incompetech.com/music/royalty-free/

## 3D Assets

https://kenney.nl/assets

## Video assets

My own TikTok videos

# Website Design

This is subject to update, but the design will be simple and attainable in the short term.

